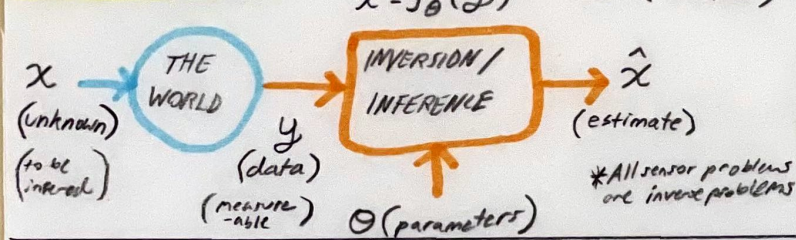
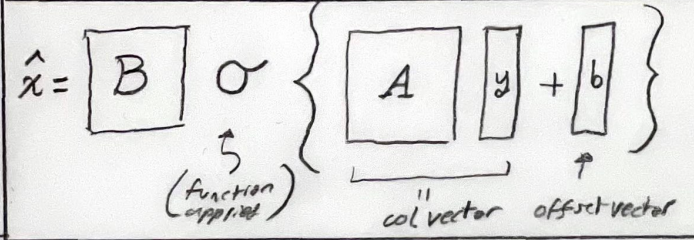


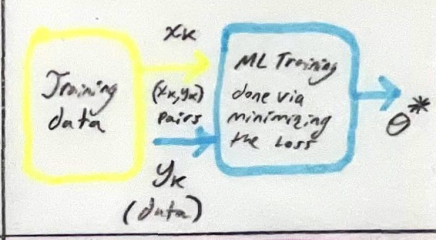
# Inverse Problems:



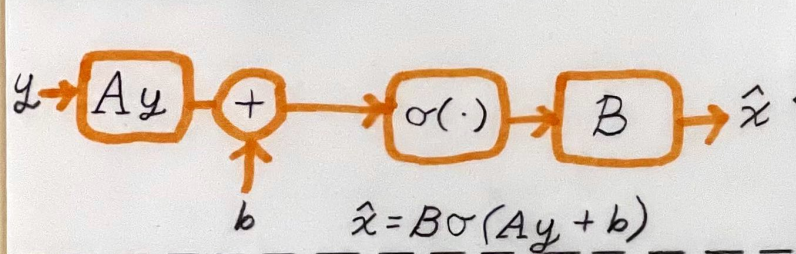
# Machine Learning Introduction



# Supervised Machine Learning:

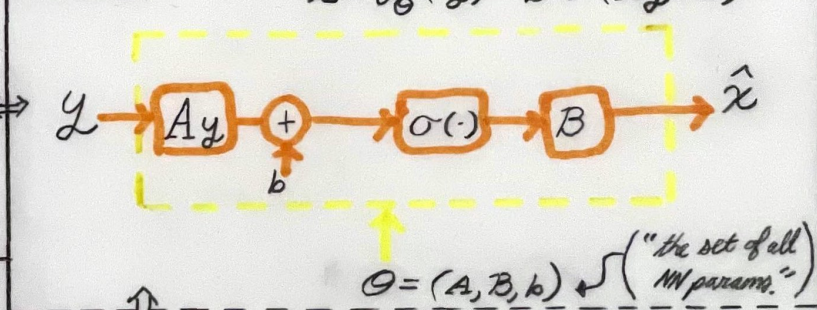


# Single Layer Dense NN:



- $A \in \mathbb{R}^{N_x \times N_y}$  matrix of multiplicative weights
- $b \in \mathbb{R}^{N_x}$  column vector of additive offsets
- $\sigma: \mathbb{R}^N \rightarrow \mathbb{R}^N$  point-wise activation function
- $B \in \mathbb{R}^{N_z \times N_x}$  matrix of multiplicative weights

# Abstraction:



# Gradient matrix of Softmax Function:

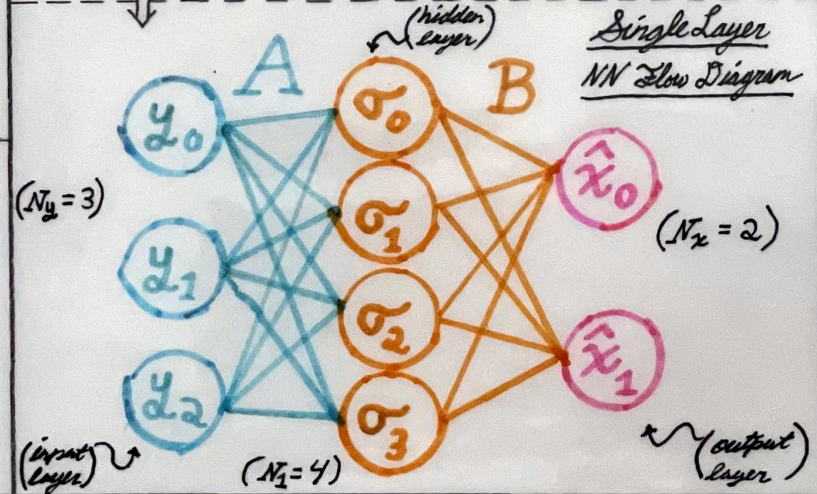
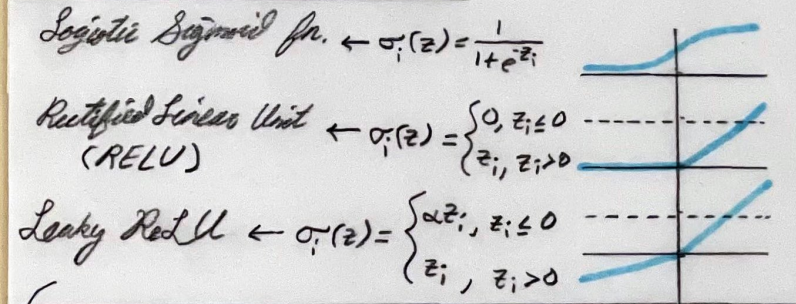
\* Dense matrix - mostly non-zero values

$[\nabla \sigma(z)]_{i,j} = \frac{1}{\sum_k e^{z_k}} \left( e^{z_i} \delta_{ij} - \frac{e^{z_i} e^{z_j}}{\sum_k e^{z_k}} \right)$

\* Slow to compute

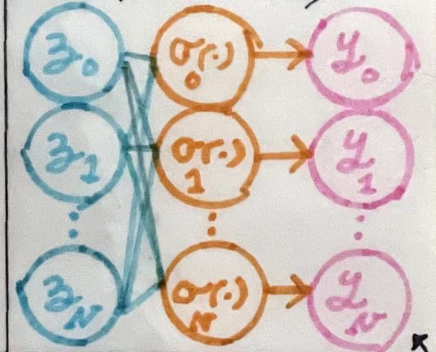
$e^{z_i} \delta_{ij} = \begin{bmatrix} e^{z_i} & & \\ & \ddots & \\ & & e^{z_i} \end{bmatrix}$   $e^{z_i} e^{z_j} = \begin{bmatrix} e^{z_i} & & \\ & & e^{z_j} \\ & & & \ddots \end{bmatrix}$

# Point-Wise Activation Functions:



$\sigma_i(z) = \frac{e^{z_i}}{\sum_j e^{z_j}}$  (SOFTMAX ACT. FN)

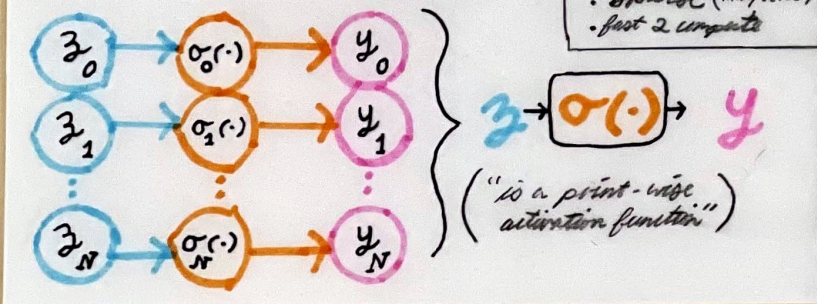
\* Joint act. fn. can be interpreted as a probability density



$\sigma: \mathbb{R}^N \rightarrow \mathbb{R}^N$  (point-wise act. fn)

Gradient Matrix of a Point-wise act. fn. is

- diagonal
- sparse (many zeros)
- fast to compute



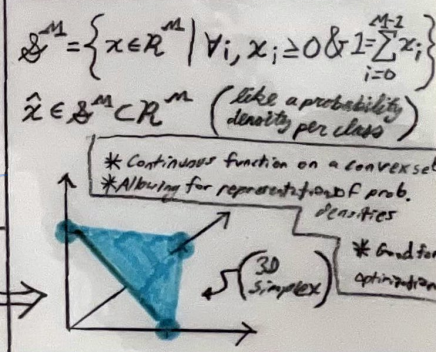
$\nabla \sigma(z) = \begin{bmatrix} \frac{\partial \sigma_1(z)}{\partial z_1} & & 0 \\ \vdots & \ddots & \vdots \\ 0 & & \frac{\partial \sigma_N(z)}{\partial z_N} \end{bmatrix} = \begin{bmatrix} d_1 & & 0 \\ & \ddots & \\ 0 & & d_N \end{bmatrix}$  ( $N \times N$ )

(where  $d_i = \frac{\partial \sigma(z_i)}{\partial z_i}$ )

Standard Encoding  $\leftarrow \hat{x} \in \{0, \dots, M-1\}$  (each val. repr. a class)

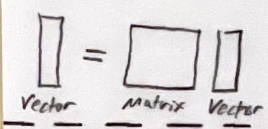
1-Hot Encoding (for classification)  $\leftarrow \hat{x} \in \mathbb{R}^M$  s.t.  $\hat{x}_i = \begin{cases} 1, & \text{class} = i \\ 0, & \text{class} \neq i \end{cases}$

# M-dimensional Simplex:

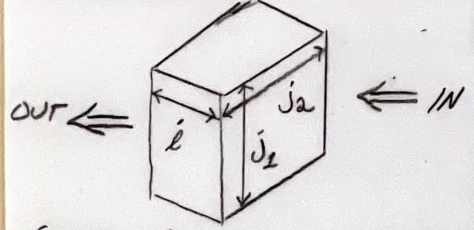


Def.: Tensor  
 - The generalization of a

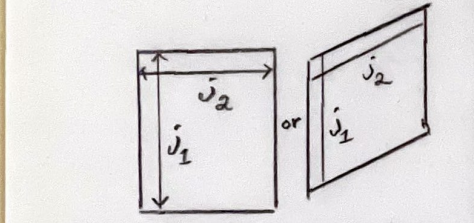
matrix operator, for dim > 2  
 vector data to > 1 dim



**MATRICES ARE OPERATORS**



Example of a tensor generalizing a matrix operator for > 2 dims



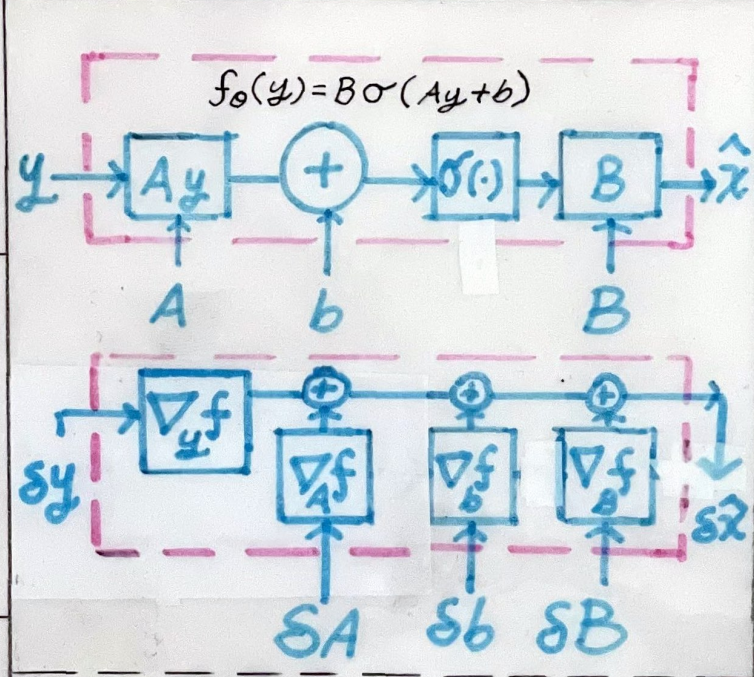
Example of a tensor generalizing a vector to a higher dimensional space / representation

Contravariant vectors:  $x = gy$   
 \* Column vectors representing data describe the position of something  
 \*  $y^j$  for  $0 \leq j < N$  &  $x \in \mathbb{R}$

Covariant vector:  
 \* Row vector (gradient vec) that operates on data  
 \*  $g_j$  for  $0 \leq j < N$

Einstein Notation:  
 $x = g_j y^j = \sum_{j=0}^{N-1} g_j y^j$   
 - leave out summs  
 - Always sum over any 2 indices that appear twice

Tensors (from "differential geometry", used by Einstein when formulating the theory of General Relativity)



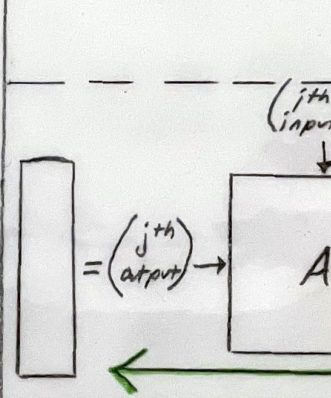
Parameters:  $\theta = (A, b, B)$   
 Gradients  $\left[ \nabla_{\theta} f_{\theta}(y) \right]$   
 (at the input)  $\rightarrow \left[ \nabla_y f_{\theta}(y) \right]$  or  $\nabla_y f$

(scalar)  
 $x = g$  (1xN)  
 (Covariant)  
 (Contravariant)  $y$  (Nx1)  
 $x = Gy$   
 \* 1D Contravariant Vector  
 $y^j$  for  $0 \leq j < N_y$   
 $x^i$  for  $0 \leq i < N_x$   
 \* 2D Tensor (i.e., Matrix)  
 $G_{ij}$  for  $0 \leq i < N_x$  &  $0 \leq j < N_y$

Vector-Matrix Products:  
 $x = Gy$   
 $x$  (Nx1)  $G$  (NxN)  $y$  (Nx1)  
 (Covariant rows) (Contravariant)

Partial Derivative of  $Ay_j$  w.r.t.  $y_i$

$$\frac{\partial [Ay_j]_i}{\partial y_i} \xrightarrow{\text{(only depends on)}} \frac{\partial (A_{ji} y_i)}{\partial y_i} = A_j^i$$



(Contravariant  $\leftrightarrow$  Data) col vectors

(Covariant  $\leftrightarrow$  Operator) row vectors

\* Note: differentiating a 1D obj w.r.t. a 2D obj yields a 3D object  
 $\Rightarrow \frac{\partial (A_{ji} y_i)}{\partial y_i} = A_j^i$   
 (ie.,  $[\nabla_y (Ay)]_j^i = A_j^i$ )

Delta Function:  
 $\delta_j^i = \begin{cases} 1, & i=j \\ 0, & i \neq j \end{cases}$   
 $\downarrow$   
 $G_j^k = G_i^k \delta_j^i$  (sum over the i's)  $\Rightarrow$  (Gradient w.r.t. Vector)  $\nabla_y (Ay) = A$

(Gradient w.r.t. Matrix)  $[\nabla_A (Ay)]_{j_1, j_2}^i = \delta_{j_1, j_2}^i y^{j_2}$   
 tensor notation  $\rightarrow [\nabla_y (Ay)]_j^i = A_j^i$

Tensor Products: (sum over)

$x^{i_1, i_2} = G^{i_1, i_2}_{j_1, j_2} y^{j_1, j_2}$   
2D Contravariant Vectors:  
 $y^{j_1, j_2}$  for  $0 \leq j_1, j_2 < N_y$   
 $x^{i_1, i_2}$  for  $0 \leq i_1, i_2 < N_x$   
4D Tensors:  
 $G^{i_1, i_2}_{j_1, j_2}$  for  $0 \leq i_1, i_2 < N_x$   
 & for  $0 \leq j_1, j_2 < N_y$

Example:  $x^i = G^{i, j_1, j_2}_{k_1, k_2} y^{k_1, k_2}$   
  
 $G$  is a tensor with 2D covariant input & 2D contravariant output  
 $G \in \mathbb{R}^{N_x \times N_y}$   $\leftarrow$  General Linear Transform

**GD Algorithm:**

$$d = -\nabla L(\theta) \leftarrow (1 \times N_x) \text{ (row vector)}$$

repeat until converged {

$$d \leftarrow -\nabla L(\theta)$$

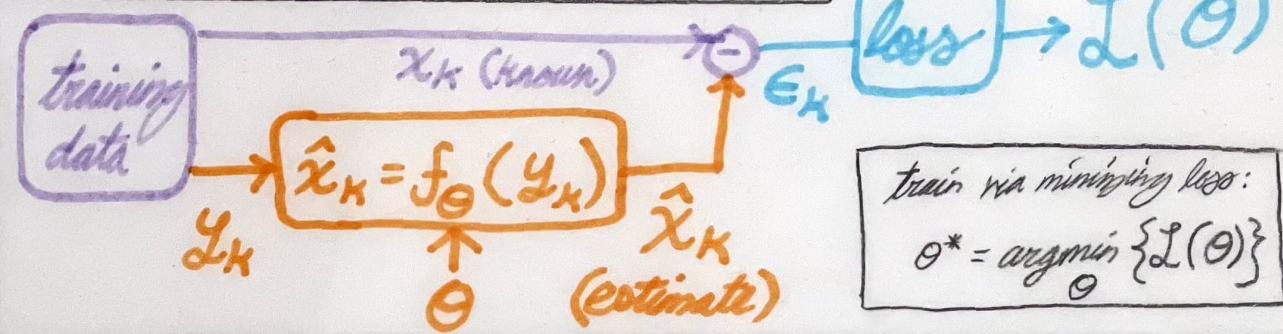
$$\theta \leftarrow \theta + \alpha d^t$$

}

If  $\alpha$  is too {

- small  $\rightarrow$  SLOW
- large  $\rightarrow$  UNSTABLE

# Gradient Descent Optimization (GD)



- \* Compute gradient via chain rule
- \* Compute Adjoint gradient
- \* Back Propagate

$$d = -\nabla L(\theta) \text{ (gradient is a row vector)}$$

( $1 \times N_x$ )

Gradient Descent Converges do while {

$$d \leftarrow -\nabla L(\theta)$$

$$\theta \leftarrow \theta + \alpha d^t$$

3 converges }

**Steepest Descent: (EXPENSIVE)**

- \* Compute best  $\alpha$  via line search

repeat until converged {

$$d \leftarrow -\nabla L(\theta)$$

$$\alpha^* \leftarrow \text{argmin}_\alpha \{L(\theta + \alpha d^t)\}$$

$$\theta \leftarrow \theta + \alpha^* d^t$$

}

## Loss Gradient

\* Note that the "Adjoint matrix" / conjugate transpose / Hermitian transpose is just the transpose for real matrices  $\rightarrow A^H \text{ or } A^* = A^T$

$$\nabla_\theta L_{MSE}(\theta) = \nabla_\theta \left\{ \frac{1}{K} \sum_{k=0}^{K-1} \|x_k - f_\theta(y_k)\|^2 \right\} = \frac{1}{K} \sum_{k=0}^{K-1} \nabla_\theta \{ \|x_k - f_\theta(y_k)\|^2 \}$$

$$= \frac{2}{K} \sum_{k=0}^{K-1} (x_k - f_\theta(y_k))^t \nabla_\theta (x_k - f_\theta(y_k)) = -\frac{2}{K} \sum_{k=0}^{K-1} (x_k - f_\theta(y_k))^t \nabla_\theta f_\theta(y_k)$$

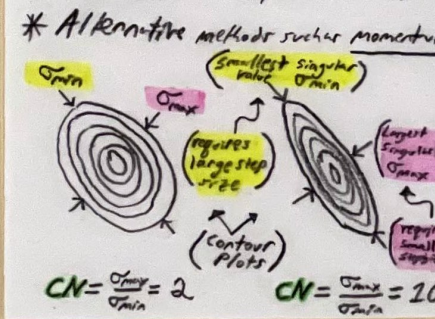
\* The Norm of a vector is the square root of the sum of the square of its elements (euclidean distance)

**Coordinate Descent:**

- \* Update 2 param. at a time
- \* Fast but requires many updates

## Slow Convergence of Gradient Descent

- \* Sensitive to condition number (CN) of the problem, no perfect step size choice
- \* Solution  $\rightarrow$  Newton's Method, correct for local 2<sup>nd</sup> derivative ... "sphere the ellipse" (too computational / difficult)
- \* Alternative methods such as momentum



$$\therefore -\nabla_\theta L_{MSE}(\theta) = \frac{2}{K} \sum_{k=0}^{K-1} (x_k - f_\theta(y_k))^t \nabla_\theta f_\theta(y_k)$$

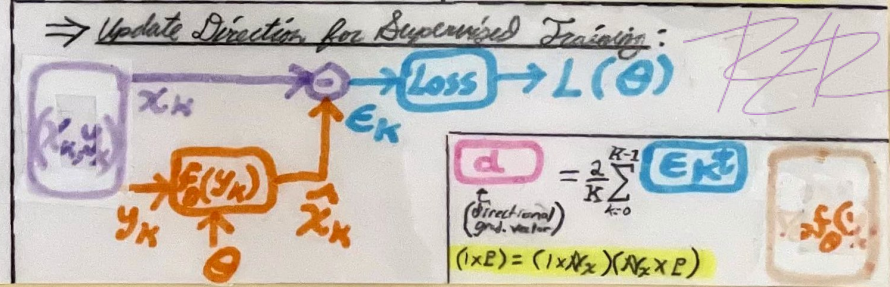
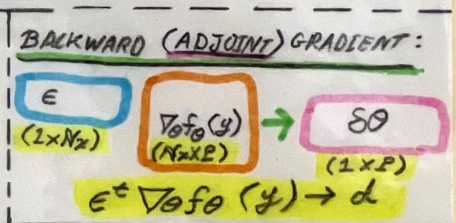
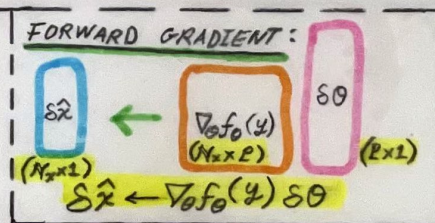
(Summation over training data) (Prediction Error) (Gradient of Function) (i.e., Back-propagation for NN)

Gradient of inference function is enabled by AUTOMATIC DIFFERENTIATION

**Error Vector**  $= \epsilon_k^t = (x_k - f_\theta(y_k))^t$  ( $1 \times N_x$ ) ( $\because x_k = f_\theta(y_k) + \text{error}$ )

**Param. vector**  $= [-\nabla_\theta L_{MSE}]^t =$  (dimensionality of param. vector) (param. dim)

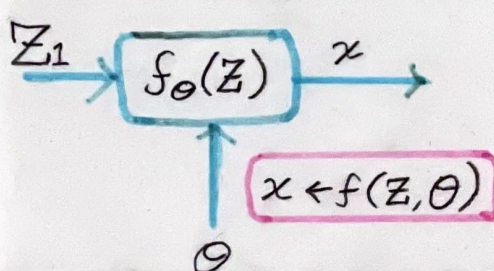
**Inference Function Gradient**  $= \frac{\partial [f_\theta(y_k)]_i}{\partial \theta_j} = \nabla_\theta f_\theta(y_k)$  ( $N_x \times P$ ) (gradient of function)



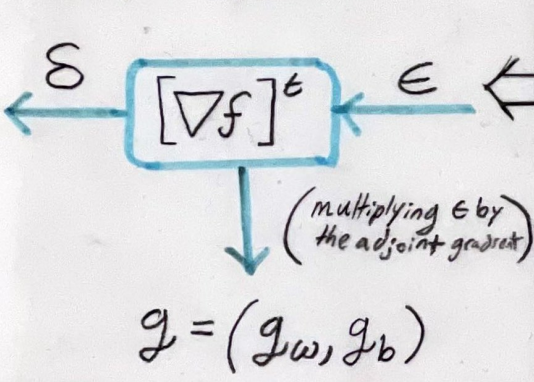
# Backprop. 4 CNNs

\* 2 functions required per Node

1) Forward propagation:

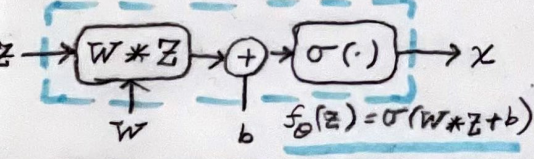


2) Adjoint gradient



$[\delta, g_w, g_b] \leftarrow G(\epsilon, z, \theta)$

Single Layer CNN Example:



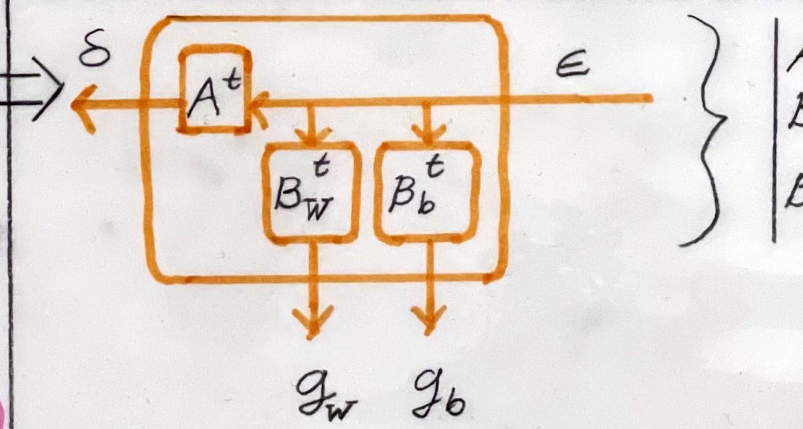
$\nabla_{\theta} f_{\theta}(z) = [\nabla_w f_{(w,b)}(z), \nabla_b f_{(w,b)}(z)]$   
 Adj. Grad. w.r.t.  $\theta = (w, b)$ , & then get  $\nabla_z f_{\theta}(z) \leftarrow$  (gradient w.r.t. input)

# Adj. Grad. 4 Convolution

\* Gradient of output w.r.t. weights

$x_i = z_i * w_i = \sum_j z_{i-j} w_j$   
 $\Leftrightarrow x = Aw$   
 $\frac{\partial x_i}{\partial w_j} = A_{i,j} = z_{i-j}$   
 $[A^t]_{j,i} = A_{i,j} = z_{j-i}$   
 $\delta_i = \sum_j z_{j-i} \epsilon_j$

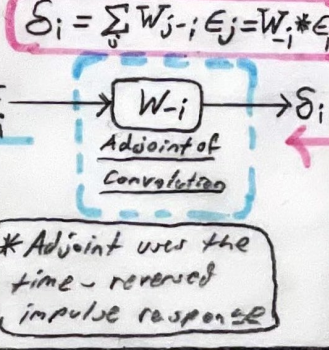
(Auto correlating  $\epsilon_j$  w/ time reverse of  $z_j$ )



\* REMINDER -> SW Implementation of the convolution is really a correlation operation

# Adjoint Gradient

$[A^t]_{i,j} = A_{j,i} = W_{j-i}$   
 $\delta_i = \sum_j W_{j-i} \epsilon_j = W_{-i} * \epsilon_j$

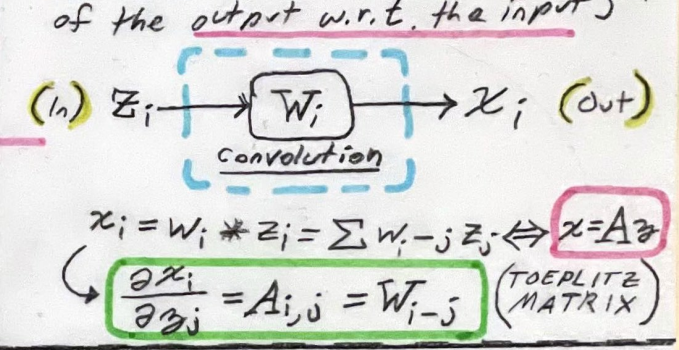


(TRANSPOSE OF A)

$\delta = A^t \epsilon$   
 $B_w^t, B_b^t$   
 $g_w, g_b$

# Gradient of Convolution (output w.r.t input)

\* fwd prop., then find gradient of the output w.r.t. the input



$f(y) = \sigma(W_{(j_1, j_2), i} * z_{(i_1, i_2), i} + b_{j_3})$

$A = \nabla_z f_{\theta}(z) \leftarrow$  Gradient w.r.t. input, z  
 $B_w = \nabla_w f_{\theta}(z) \leftarrow$  Gradient w.r.t. filter weights, W  
 $B_b = \nabla_b f_{\theta}(z) \leftarrow$  Gradient w.r.t. offsets, b

\* Convolutions are commutative i.e.,  $w_i * z_j \Leftrightarrow z_j * w_i$

FAST ADJOINT GRADIENT APPROACH

Directly compute the outputs w/o constructing the gradient matrix prior & requiring both memory & computational resources ("fast"  $\because$  A is never computed!)

